

**West Virginia Curriculum map**  
**Appalachian Games**  
**Physical Education: Middle School - Ms. Martin**

Course Physical Education	duration	Unit focus	General topics/objectives
Middle School- Grades 6-8	3 weeks	Introduction to the Appalachia and Children of the Early Appalachia games and toys	<p>Students will be able to recognize the mountain ranges of the Appalachian region.</p> <p>Students will have an understanding that toys were homemade and games were made up by imagination.</p>
		Rules of Appalachian Games	<p>Students will find out what play was like for children without using electricity and batteries.</p> <p>Students will explore the toys they enjoyed and the games they played during their growing up years in the Appalachian Mountains.</p> <p>-Examples: marbles, hopscotch, horseshoes, crows and cranes, thimble, fox and hound, jump roping, kick the can and pick up sticks.</p>
		Construction of Toys without purchasing materials.	<p>Students will learn how to construct various toys without purchasing materials.</p> <p>-Examples: Finger dinger, hoop rolling, Gee-Haw Whimmy Diddle, Rollie Pollie, and kick the can.</p>

		Inventing games with partner without using purchasing equipment	With a partner, students will develop and construct a game without using any materials and teach them to the class.  Students will play and critique the games that classmates made up.
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